



Health Education,  
Including Safety

# Gambling

**WALT:**

Identify responsible and irresponsible gambling behaviours

**WILF:**

Create an acrostic poem



# Starter Gambling Awareness – What do you already know?

*Activity: Create a mind-map and write down anything you already know about gambling.*



# Key Definition – Write in your PD book

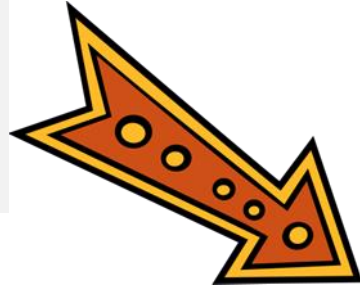


Gambling is the risk of money or something of value on an event with an uncertain outcome, the intention is to win money or material goods.





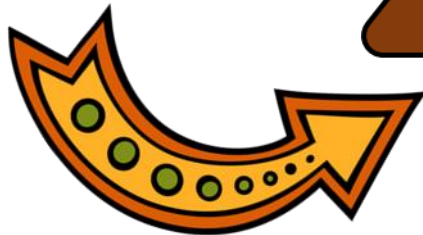
An amount wagered, or in simple terms “placing a bet”.



Taking a chance that comes with a potential loss (risk).

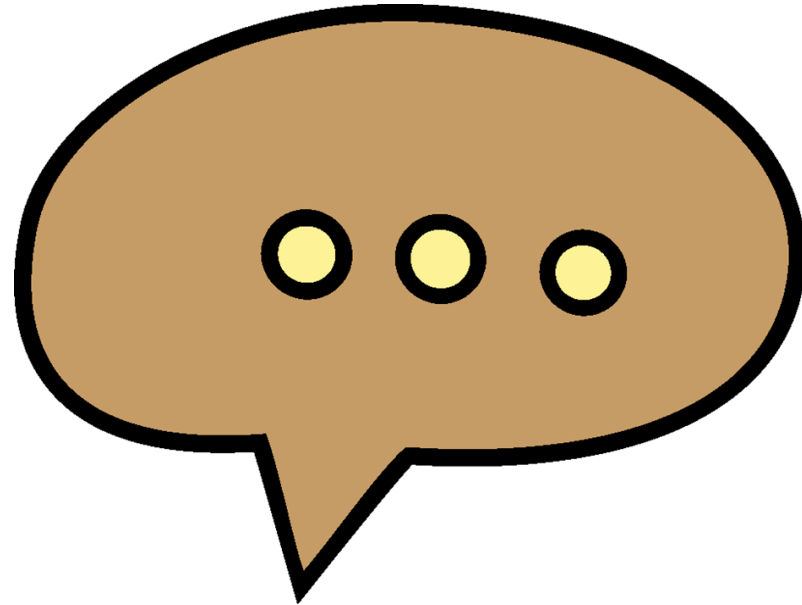


The desired outcome.





**Discussion:** Where does gambling take place? How old do you have to be to legally gamble?



Discuss





In most countries where it is legal to gamble you have to be 18 or 21 years old.

## Places That People Gamble

- Casinos
- Bars and Pubs
- Sporting Events
- Online
- Game Shows
- TV
- Bingo Halls
- Amongst Friends



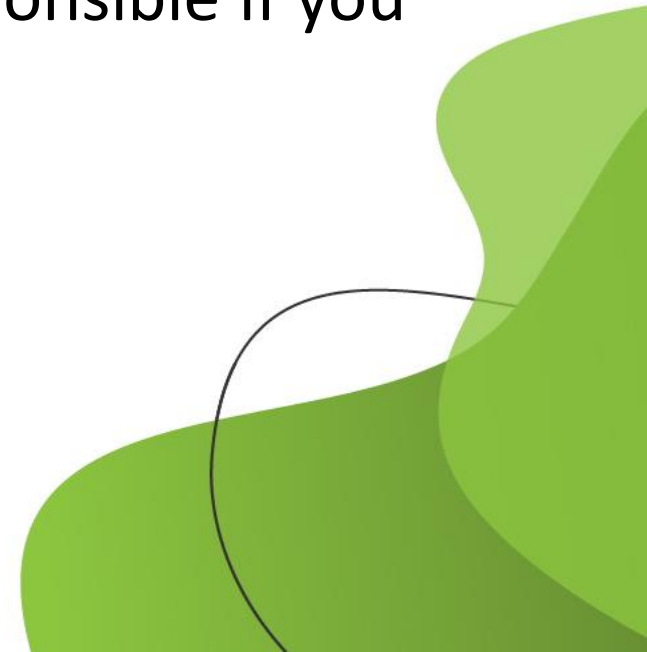
# CASINO





# Responsible vs Irresponsible gambling

At some point in your life, gambling will be an accessible form of entertainment, and as a young adult, it is important that you are equipped with the knowledge on how to be safe and responsible if you decide to engage in this type of activity.





# Identify the characteristics below into two separate lists, responsible and irresponsible gambling

*Gambling with increasing amounts of money to feel a thrill!*

*Complete control over money spent on gambling.*

*Can manage time spent on gambling.*

*Chasing losses - Trying to get back lost money.*

*Gambling to relieve feelings of helplessness, guilt, anxiety or depression.*

*Stealing to get gambling money.*

*Gambling which does not interfere with work or relationships.*

*Gambling to escape problems.*

*A good judgment of when to stop and **CAN** stop.*

*Being preoccupied with gambling.*

*Lying to family or others to hide the extent of your gambling.*



# WAGOLL Responsible vs Irresponsible gambling



## Responsible Gambling

Can manage time spent on gambling.

A good judgment of when to stop and **CAN** stop.

Complete control over money spent on gambling.

Insert  
Your  
Own!



## Irresponsible Gambling

Gambling which **does not** interfere with **work** or **relationships**.

**Stealing** to get gambling money.

**Chasing losses** - Trying to get back lost money.

Gambling to **relieve feelings** of helplessness, guilt, anxiety or depression.

**Lying** to family or others to **hide** the extent of your gambling.

Gambling to **escape problems**.

Gambling with **increasing amounts** of money to feel a thrill!

Being **preoccupied** with gambling.



# Responsible vs Irresponsible gambling

In your PD books write a short paragraph explaining the difference between responsible and irresponsible gambling.

Sentence starters:

- The difference between responsible and irresponsible gambling is...
- An example of responsible gambling might be...
- Irresponsible gambling is when...



# WAGOLL Responsible vs Irresponsible gambling



‘Responsible Gambling’ is to gamble occasionally and to be in total control of one’s actions. Gambling responsibly is generally practiced by the person using affordable limits of money and time. However, ‘gambling irresponsibly’ is when the person makes poor decisions and takes risks that may affect their ability to maintain control of their gambling. Irresponsible behaviours are likely to cause damage to the persons life, relationships and in some cases, their mental health.





# Activity: Create an acrostic poem to inform people about gambling responsibly.

*G*o to the casino and have some fun, but please listen closely or it could be glum.

*A*im to win, but please don't fret, if it doesn't work out and you lose your bet!

*M*ake your way towards the door until temptation is no more.

*B*ehaving responsibly is the way,

*L*eave it behind and call it a day.

*I*nformation is out there if you're finding it hard,

*N*urture your mind and care for your card.

*G*ive it some thought, ask yourself, is this fun? Maybe I'll win.. but what if I don't?



**Example**

# Gambling awareness – What do you know now?



*Activity: At the start of the lesson, you made a **mind-map** of what you know about **gambling**, in a **different colour pencil**, add anything new you have learned from today's lesson.*

